N/A

Learning theme: Life in Barnes.

Content: History of local area (The Wetlands Centre and Barnes Pond) – learning about significant people and places in their own locality

Key skills developed: Place events in chronological order; use words and phrases relating to the passing of time and everyday historical terms; recognise why people did things, why events happened and what happened as a result; identify differences between ways of life at different times; identify different ways in which the past is represented; find out about the past from a range of sources of information; ask and answer questions about the past.

N/A

GEOGRAPHY N/A N/A Learning theme: Japan	Learning theme, the Local Livitoinnent
GEOGRAPHY N/A Content: How is Japan similar and different to the United Kingdom? What would it be like to live in Japan? Is Tokyo a safe place to live? Key skills developed: Ask geographical questions; express their own views about people, places and environments; use geographical vocabulary; use globes, maps and aerial photographs at a range of scales; use simple compass directions and locational and directional language; use secondary sources of information; identify and describe what places are like; identify and describe where places are; recognise how places compare with other places and recognise how places are linked to other places in the world. Trip: Voyage Discovery Tour at the Victoria & Albert Museum	Content: A local area study of Barnes and compare the locality with a village in the Lake District and our partner school in Rusuzumiro, Rwanda. Key skills developed: Ask geographical questions; express their own views about people, places and environments; use geographical vocabulary; use fieldwork skills; use maps and plans at a range of scales; make maps, plans and construct basic symbols in a key; identify and describe what places are like; identify and describe where places are; recognise how places have become the way they are and how they are changing; recognise how places compare with other places by studying the human and physical geography of those places; make observations about where things are located and about other features in the environment; recognise changes in physical and human features and recognise changes in the environment; recognise how the environment may be improved and sustained; recognise how places are linked to other places in the world.

DESIGN	Learning theme: Design	N/A	Learning theme:	Learning theme:	Learning theme: Make	Learning theme: Design
TECHNICION	and Make a Bread Product		Mechanisms	Make Japanese	and prepare a range of	and Make a glove puppet
TECHNOLOGY				sushi	salads (Food Revolution	
	Content: Design and make		Content: Design and		Day – Jamie Oliver)	Content: Design and
	a bread product for		make moving pictures	Content: Write		make a puppet of a
	Thomas Farynor to sell in		using simple	instructions for and	Key skills developed:	character linked to text
	his bakery.		mechanisms to retell	make sushi	To design and make a	studied
			'The True Story of the		purposeful, functional	
	Key skills developed:		Three Little Pigs' by Jon	Key skills	and appealing product	Key skills developed:
	To design and make a		Scieszka and Lane	developed:	based on a design	To design and make a
	purposeful, functional and		Smith.	To design and make	criteria.	purposeful, functional
	appealing product based			a purposeful,	To explore and evaluate	and appealing product
	on a design criteria.		Key skills developed:	functional and	existing products.	based on a design
	To explore and evaluate		To design and make a	appealing product	To evaluate their ideas	criteria.
	existing products.		purposeful, functional	based on a design	and products against a	To generate, develop and
	To evaluate their ideas and		and appealing product	criteria.	design criteria.	model and communicate
	products against a design		based on a design	To explore and	To use the basic	their ideas through
	criteria.		criteria.	evaluate existing	principles of a healthy	talking, drawing and
	To use the basic principles		To generate, develop	products.	and varied diet to	creating templates of
	of a healthy and varied diet		and model and	To evaluate their	prepare food products.	their design where
	to prepare food products.		communicate their	ideas and products	To understand where	appropriate.
	To understand where food		ideas through talking,	against a design	food comes from.	To select from and use a
	comes from.		drawing and creating	criteria.		range of equipment to
			templates of their	To use the basic		perform practical tasks.
			design where	principles of a		To select from and use a
			appropriate.	healthy and varied		wide range of materials
			To select from and use	diet to prepare food		and components.
			a range of equipment	products.		To explore and evaluate
			to perform practical	To understand		existing products.
			tasks.	where food comes		To evaluate their ideas
			To select from and use	from.		and products against a
			a wide range of			design criteria.
			materials and			
			components.			
			To explore and evaluate			
			existing products.			
			To evaluate their ideas			
			and products against a			
			design criteria.			

ART	Focus: Create picture of	N/A	Arts week project	Focus: Colour	N/A	N/A
	The Great Fire of London		(week long) – depends	mixing to make		
			on annual whole school	primary and		
	Content: design and build		focus	secondary colours		
	houses from 1666 using			based on 'The Great		
	balsa wood, burn the			Wave of Kanagawa'		
	houses and take			by Hokusai; create		
	photographs of the flames,			shades of one		
	use photographs/videos as			particular colour		
	inspiration to create					
	pictures of fire using a					
	range of media, draw and			Key skills:		
	cut out silhouette of			Investigate the		
	London skyline.			possibilities of a		
				range of materials;		
	Key skills:			try out tools and		
	Investigate the possibilities			techniques and		
	of a range of materials; try			apply these to		
	out tools and techniques			materials and		
	and apply these to			processes;		
	materials and processes,			represent		
	including drawing;			observations, ideas		
	represent observations,			and feelings, and		
	ideas and feelings, and			design and make		
	design and make images;			images; review		
	review what they and			what they and		
	others have done and say			others have done		
	what they think and feel			and say what they		
	about it; identify what they			think and feel about		
	might change in their			it; identify what		
	current work or develop in			they might change		
	their future work and			in their current		
	explore visual elements			work or develop in		
	including pattern, line and			their future work;		
	shape.			explore visual and		
				tactile elements		
				including colour and		
				texture and discuss		
				the differences and		
				similarities in the		
				work of artists in		
				different times and		
				cultures.		